2022/23- Year B

Drawing & Sketchbooks

Print, Colour, Collage Working in Three Dimensions

Paint, Surface, Texture Working in Three Dimensions Collaboration & Community

	Autumn Term	Spring Term	Summer Term
Years 1 & 2 (Cycle A)	Changes within living memory - Transport	The Great Fire of London The Great Plague	Climate Detectives
		The Great Hagae	Exploring the World through
	Spirals Using drawing, collage and mark- making to explore spirals. Introducing sketchbooks.	Be an Architect Exploring architecture and creating architectural models.	Mono Print Using a simple mono print technique to develop drawing skills, encourage experimentati and ownership. (PLEASE NOTE
		OR Stick Transformation Project Explore how you can transform a familiar object into new and fun forms.	you did NOT choose "Simple Printmaking" in Year A then yo may wish to choose it here in place of this resource.)
		OR	
		Music & Art Explore how we can make art inspired by the sounds we hear.	OR Inspired by Flora & Fauna Explore how artists make art inspired by flora and fauna. Ma
			collages of MiniBeasts and dispass a shared artwork.

Access Art Split Curriculum

Years 1 & 2 (Cycle B)	Explorers	Four nations	Our School and Local Area
	Explore & Draw Introducing the idea that artists can be collectors & explorers as they develop drawing and composition skills.	Simple Printmaking Explore simple ways to make a print. Use line, shape, colour and texture to explore pattern, sequencing and symmetry.	Playful Making Exploring materials and intention through a playful approach OR
		Exploring Watercolour Exploring watercolour and discovering we can use accidental marks to help us make art. OR	Making Birds Sculptural project beginning with making drawings from observation, exploring media, and transforming the drawings from 2d to 3d to make a bird.
		Expressive Painting Explore how painters sometimes use paint in an expressive and gestural way. Explore colour mixing and experimental mark making to create abstract still life	
Years 3 & 4 (Cycle A)	Stone Age Gestural Drawing with Charcoal Making loose, gestural drawings with charcoal, and exploring drama and performance.	Romans Working with Shape and Colour "Painting with Scissors": Collage and stencil in response to looking at artwork. Choose a painting as inspiration which typifies a particular historical period	The Art of Display Explore how the way we display our work can affect the way it is seen. Create plinth people inspired by figures from your chosen civilisation topic e.g. the Ancient Greek gods and goddesses or
		OR	Roman Emperors.

		Exploring Still Life Explore artists working with the genre of still life, contemporary and more traditional. Create your own still life inspired art work.	Telling Stories through Making Explore how artists are inspired by other art forms – in this case how we make sculpture inspired by literature and film. Create your own sequenced story inspired by an event in history ie from The Anglo Saxon, The Viking, Ancient Greeks, Ancient Egyptian or The Roman eras
Years 3 & 4 (Cycle B)	Cloth, Thread, Paint Explore how artists combine media to create work in response to landscape. Use acrylic and thread to make a painted and stitched piece. AND Exploring Pattern Exploring how we can use colour, line and shape to create patterns, including repeating patterns.	The Art of Display Explore how the way we display our work can affect the way it is seen. OR Sculpture, Structure, Inventiveness & Determination What can artists learn from nature? OR Festival Feasts How might we use food and art to bring us together	Storytelling through Drawing Explore how artists create sequenced drawings to share and tell stories. Create accordion books or comic strips to retell poetry or prose through drawing.

Years 5 & 6 (Cycle A)	Industrial revolution Making Monotypes Combine the monotype process with painting and collage to make visual poetry zines. OR Mixed Media Land & City Scapes Explore how artists use a variety of media to capture spirit of the place. OR Fashion Design Explore contemporary fashion designers and create your own 2d or 3d fashion design working to a brief.	Climate change 2D Drawing to 3D Making Explore how 2D drawings can be transformed to 3D objects. Work towards a sculptural outcome or a graphic design outcome.	Kingdom of Benin Set Design Explore creating a model set for theatre or animation inspired by poetry, prose, film or music. OR Architecture: Dream Big or Small? Explore the responsibilities architects have to design us a better world. Make your own architectural model.

Years 5 & 6 (Cycle B)

Significant people

Activism

Explore how artists use their skills to speak on behalf of communities.

Make art about things you care about.

OR...

Exploring Identity

Discover how artists use layers and juxtaposition to create artwork which explores identity. Make your own layered portrait.

Ancient Egypt

Typography & Maps

Exploring how we can create typography through drawing and design, and use our skills to create personal and highly visual maps

Ancient Greece

Brave Colour

Exploring how artists use light, form and colour to create immersive environments.

OR...

Take a Seat

Explore how craftspeople and designers bring personality to their work.

OR...

Shadow Puppets

Explore how traditional and contemporary artists use cut-outs and shadow puppets.

Greek shadow puppet theatre or designing a greek theatre mask.